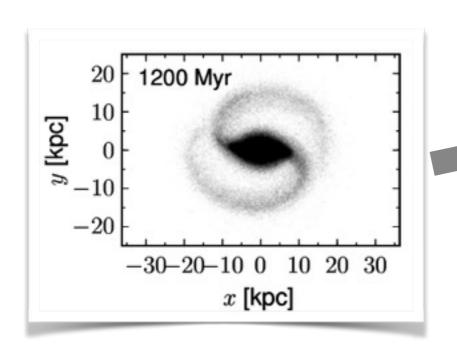
- Who has already worked with RAMSES?
- Who has already used the "phantom" patch?
- Who intends to works with it (personally) in the future?

Could be helpful for most of us to share our experiences, in particular concerning the processing of RAMSES output:

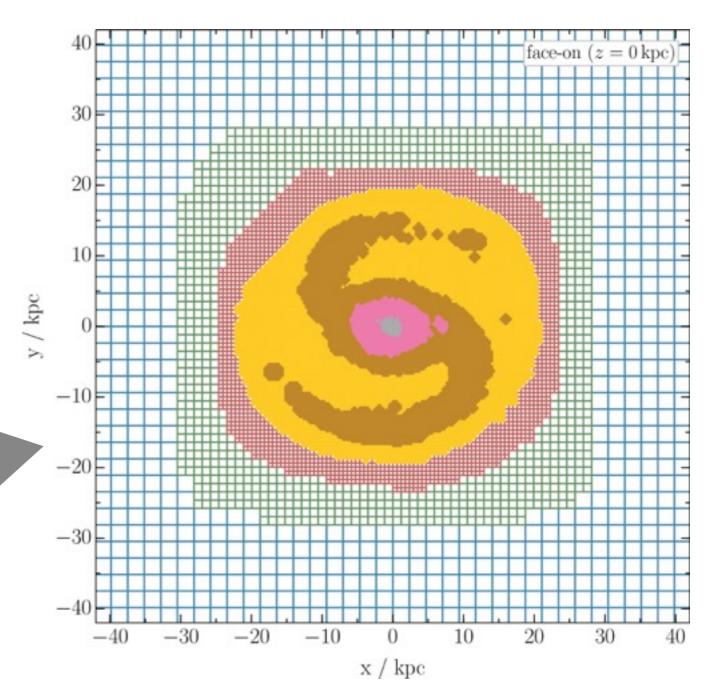
- Snapshots and/or movies
- Already publicly available tools

RAMSES

- Hydrodynamics, MHD
- Particle-mesh N-body
- Adaptive mesh refinement







density

RAMSES

Particle mesh technique

Stars are mapped on a density grid $ho(m{x})$

- ightarrow Newtonian potential $\phi_{\rm N}(\boldsymbol{x})$ via $\nabla^2\phi_{\rm N}(\boldsymbol{x})=4\pi G\rho(\boldsymbol{x})$
 - ightarrow acceleration $oldsymbol{g}_{
 m N}(oldsymbol{x}) = abla\phi_{
 m N}(oldsymbol{x})$
 - → move particles according to eqs. of motion

Quasi-linear Poisson equation

Grav. potential:
$$\Phi = \phi_{\rm b} + \phi_{\rm ph}$$

Eq. of motion: $\ddot{m{x}} = -\nabla \Phi$

$$abla^2 \phi_{\rm b}(\boldsymbol{x}) = 4\pi G \rho_{\rm b}(\boldsymbol{x})$$
 Baryonic matter

$$abla^2 \phi_{
m ph}({m x}) = 4\pi G
ho_{
m ph}({m x})$$
 "Phantom DM"

Effective potential bary. matter "Phantom DM" $\nabla^2 \Phi(\boldsymbol{x}) = 4\pi G \left(\rho_{\rm b}(\boldsymbol{x}) + \rho_{\rm ph}(\boldsymbol{x}) \right)$ Poisson eq.

with the density
$$\rho_{\rm ph}(\boldsymbol{x}) = \frac{\nabla \cdot \left[\nu \left(|\nabla \phi_{\rm b}(\boldsymbol{x})|/a_0\right) \nabla \phi_{\rm b}(\boldsymbol{x})\right]}{4\pi G}$$

RAMSES

QUMOND style:)

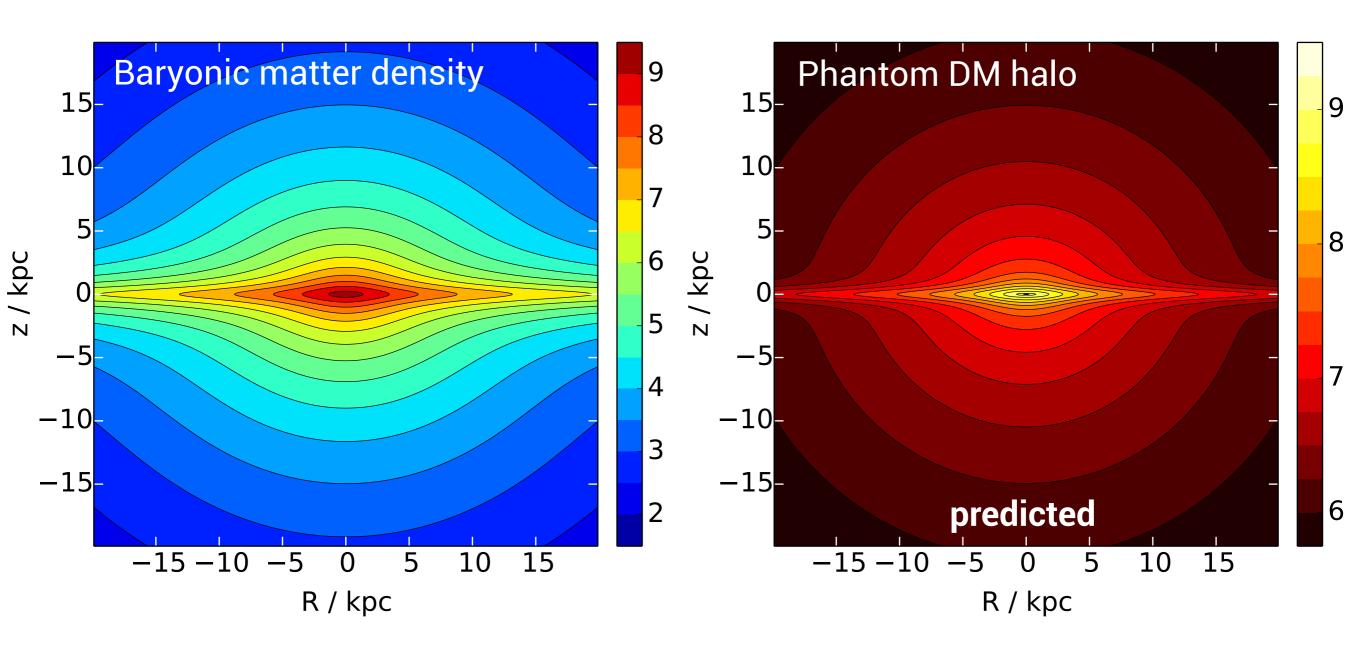
Stars are mapped on a density grid $ho_{
m b}(m{x})$

- ightarrow Newtonian potential via $\nabla^2 \phi_{\mathrm{b}}(\boldsymbol{x}) = 4\pi G \rho_{\mathrm{b}}(\boldsymbol{x})$
- ightarrow PDM density $ho_{
 m ph}(m{x}) = rac{
 abla \cdot \left[
 u \left(|
 abla \phi_{
 m b}(m{x})| / a_0
 ight)
 abla \phi_{
 m b}(m{x})
 ight]}{4\pi G}$
- ightarrow QUMOND potential via $\nabla^2\Phi({m x})=4\pi G\left(
 ho_{
 m b}({m x})+
 ho_{
 m ph}({m x})
 ight)$
 - ightarrow acceleration $oldsymbol{g}(oldsymbol{x}) =
 abla \Phi(oldsymbol{x})$
 - → move particles according to eqs. of motion

Phantom DM – example

Miyamoto-Nagai disk galaxy model

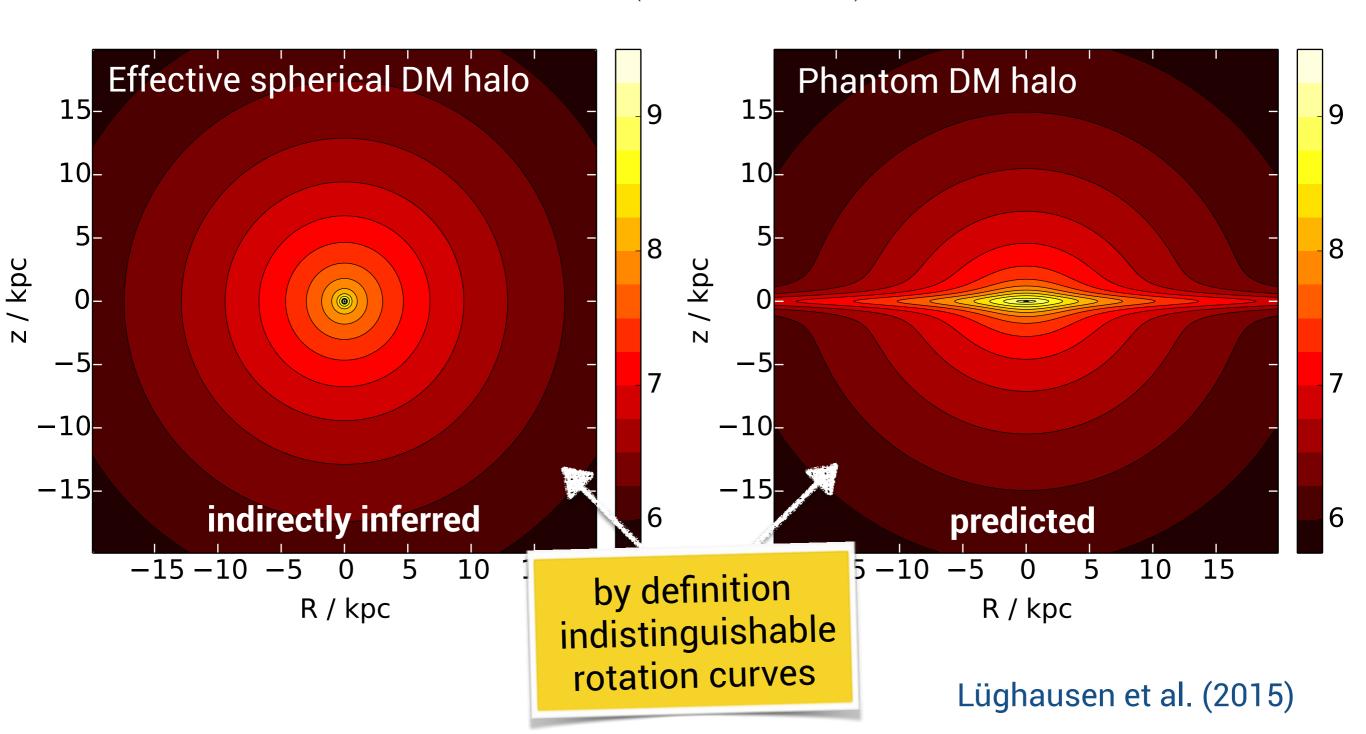
$$\log_{10} \left(\rho / \left(M_{\odot} \,\mathrm{kpc}^{-3} \right) \right)$$



Phantom DM – example

Miyamoto-Nagai disk galaxy model

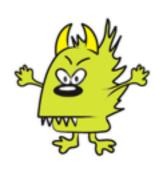
$$\log_{10} \left(\rho / \left(M_{\odot} \,\mathrm{kpc}^{-3} \right) \right)$$



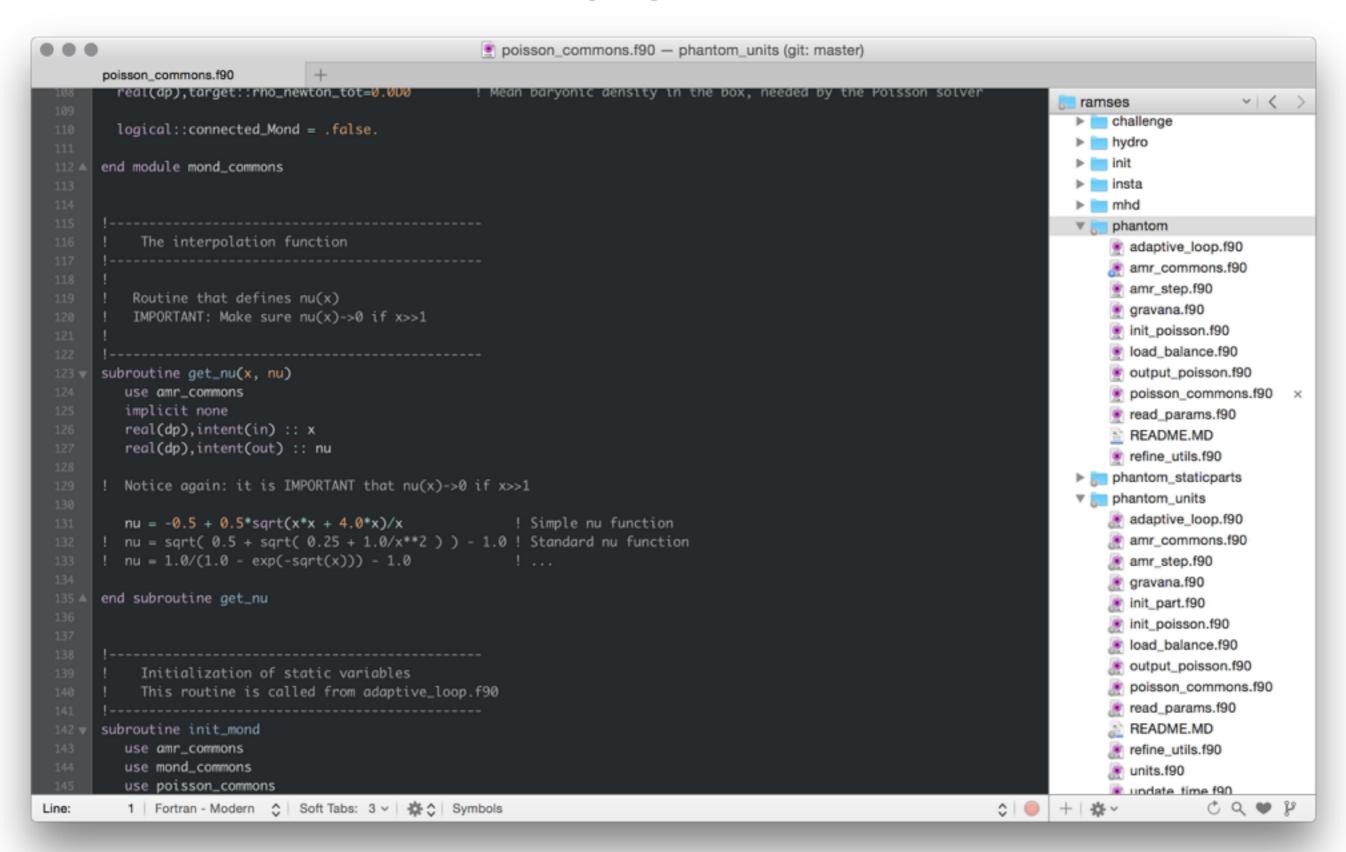
The "phantom" patch

- The code is publicly available through the standard RAMSES package, <u>https://bitbucket.org/rteyssie/ramses</u>
- Edit the "Makefile" and
 - Set patch = ../patch/phantom
 - Set NDIM = 3
 - Also adjust the compiler settings (gfortran, ifort, OpenMPI)
- Finally, run "make" to compile the code

Beware of N-body units (see the RAMSES docs)



See http://phantomwiki.de



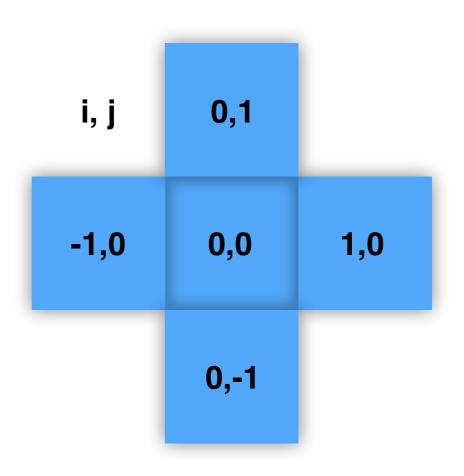
The "phantom" patch

In the run configuration file (*.rml), set

```
&RUN_PARAMS
poisson=.true.
pic=.true.
mond=.true.
a0=(...)
&BOUNDARY_PARAMS
nboundary=6
ibound_min=-1, 1, 0, 0, 0, 0,
ibound_max=-1, 1, 0, 0, 0, 0,
jbound_min= 0, 0, -1, 1, 0, 0,
jbound_max= 0, 0, -1, 1, 0, 0,
kbound_min= 0, 0, 0, 0, -1, 1,
kbound_max= 0, 0, 0, 0, -1, 1,
bound_type= 3, 3, 3, 3, 3, 3,
```

By the way, the nu-function can be adjusted easily in the code:
See poisson_commons.f90,
subroutine get_nu(x, nu)

But you will need to recompile it!



The "phantom" patch

Boundary conditions

(applied at the simulation box boundaries)

$$ullet$$
 1st round: $\phi_{
m b}(oldsymbol{x}) = GM_{
m b}/\left|oldsymbol{x}-oldsymbol{x}_0
ight|$

$$ullet$$
 2nd round: $\Phi(oldsymbol{x}) = \left(GM_{
m b}a_0
ight)^{1/2}\ln\left(|oldsymbol{x}-oldsymbol{x}_0|
ight)$

=> The box length must be large enough, if compared to the simulated objects inside, to fulfill these conditions!

Phantom of RAMSES N-body code

